

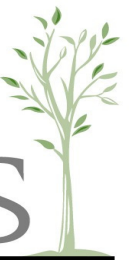
Grimes Parks & Recreation Department

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CITY OF
GRIMES



2009 5th Grade Boys Basketball Tournament Tournament Rules

-All teams are guaranteed to play at least three games in the tournament. Please be prepared for your game. Take time to warm up, but please start your games as promptly as possible.

-Each team is responsible for providing one helper to assist at the scorer's table. These volunteers help keep score and report results to each Site Director.

1. High School Rules -IHSAA will be used except as noted below:

2. Basketball -The 28.5" Basketball will be used in all games.

3. Game Times

-All games will be divided into two-18 minute halves.

-All games will be played with a running clock and have a four-minute halftime.

-Clock will stop for each dead ball situation with 2 minutes left in the 2nd half & only with a 15-point lead or less, otherwise clock will continue to run.

Games will start with a jump ball with alternate possessions following.

4. Overtime

-If the score is tied at the end of regulation, there will be one, 2-minute overtime if necessary. If the score remains tied at the end of the first overtime, a second overtime will be played as a "sudden death" meaning the first team to score wins. Clock will stop with each dead ball 1 minute left in the first overtime.

-Each team will be allowed one-30 second time out in the first overtime. No time outs will be offered in "sudden death".

5. Time-outs

-Each team will be allowed two; one-minute time outs per half. No carryover.

-Players and/or coaches of the team in control of the ball may request a timeout.

6. Home Team

-The home team will be the 2nd team listed on the schedule. They decide their jersey color.

7. Fouls and Free Throws

-Fouls will be called per the ISHAA rules. One and one will be shot after seven (7) team fouls per half; double bonus at 10 team fouls. No technical fouls will be shot. Two points and the ball will be awarded to the opposing team. Intentional fouls will result in two free throws and possession of the ball. Flagrant fouls will result in the player becoming ineligible for the remainder of the game.

8. Full court pressing and Zone defense

-You may play a zone and *press at any time during the game.

*Full court press is **NOT** allowed when a team is leading by 15 (or more) points.

9. Uniforms

-Reversible shirts with numbers are encouraged but not required .

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10. Officials

-All scheduled games will have two officials.

11. Coaches

-Coaches will be allowed to stand only to motivate and coach the players in a positive manner! If an official asks you to sit down you must comply! ***Failure to do so will result in an immediate technical foul.***

12. Game Balls

-We will provide game balls only so please bring warm-up basketballs.

13. Determining the Winner/Tie Breaker

-The team with the best win/loss record advances in each pool to the championship. In case of a tie, this is the criteria used:

1. Head to head competition.
2. Least amount of points given up in the tournament.
3. Most points scored in the tournament.
4. Coin Flip

14. Protests

-No protests are allowed. The referees and/or the tournament director will settle all disputes.

15. Sportsmanship

-Please be respectful to all officials, coaches, players and fans. The goal is to have fun.

Please contact the Tournament Director, Brett Barber, at 515-205-8881 with any questions.